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SVKM's NMIMS MUKESH PATEL SCHOOL OF TECHNOLOGY MANAGEMENT & ENGINEERING/ SCHOOL OF TECHNOLOGY MANAGEMENT & ENGINEERING

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Pr	ogramme: B.Tech/ MBA Tech (Computer)	Year: II	Semester: III
Su	Academic Year: 26 abject: Object Oriented Programming	019-20	
Da	ate: 16 November 2019	Duration	00 00 pm - 5.00 pm s: 3 (Hrs) ges:
	Final Examination (ges: _&_
	uctions: Candidates should read carefully the instructions Answer Book, which is provided for their use.	printed on the que	estion paper and on the cover
2) Ou 3) In 4) All 5) An 6) Fig	testion No1 is compulsory. It of remaining questions, attempt any4 questions. It of remaining questions, attempt any4 questions. It of remaining questions to be attempted. It questions carry equal marks. It is swer to each new question to be started on a fresh page. It is gures in brackets on the right hand side indicate full mark is sume _suitable data if necessary.	is.	
Q1.	a. Can you achieve multiple inheritance using classes in Jahelp of suitable example code?	ıva? If not, how can	it be achieved, explain with the [6]
	b. State the Model View Controller in Java with help of a	suitable diagram.	[6]
	c. State the use of final keyword in Java.		[4]
	d. What are the key differences between Abstraction and E	Incapsulation.	[4]
Q2.	a. Explain with suitable example how can you perform Abs are the advantages of each?	traction by paramete	erization and specification. Wha [10]
	 b. i. A user-defined package 'DemoPackage' contains a cand balance amount and also displays a person's details. Cabove package and accepts three entries by the user. ii. Does importing a package imports the sub packages as 	reate another class 's well? E.g. Does in	'Pack_use' that makes use of the mporting com.bob.* also importing com.bob.
	com.bob.code.*? Give appropriate reasons for your answer	r.	[10]
Q3.	a. Differentiate between Method Overloading and Method	od Overriding. Also	o give a suitable example code [10]
	b. Create a 'student' base class that accepts a student's nan		

calculates the total marks of the student. Display the student's details and the total marks as the output.

Q4.	a. Show with the help of a program how iterators can be used in Collections framework. What are the methods declared by the iterator interface?	ne important [10]
	b. What are the advantages of using Generics in Java. Also specify through a suitable program provide type-safety?	how does it [10]
Q5.	a. What are bounded type parameters? State their use with the help of a suitable example.	[10]
	b. State what are the differences between Unit testing and Integration testing.	[10]
Q6.	a. State what are the significant differences between an Abstract class and an Interface.	[10]
	b. What are containers in Java? State the use of JFrame and JApplet with the help of suitable prog	gram. [10]
Q7.	a. State the use of ArrayList class with the help of a suitable program.	[6]
	b. Explain the what are Bounded Wildcards? Explain any of its types with the help of a suitable e	xample. [6]
	c. Write a short note on the key features of SCALA.	[4]
	d. Write a short note on Software Development Life Cycle.	[4]